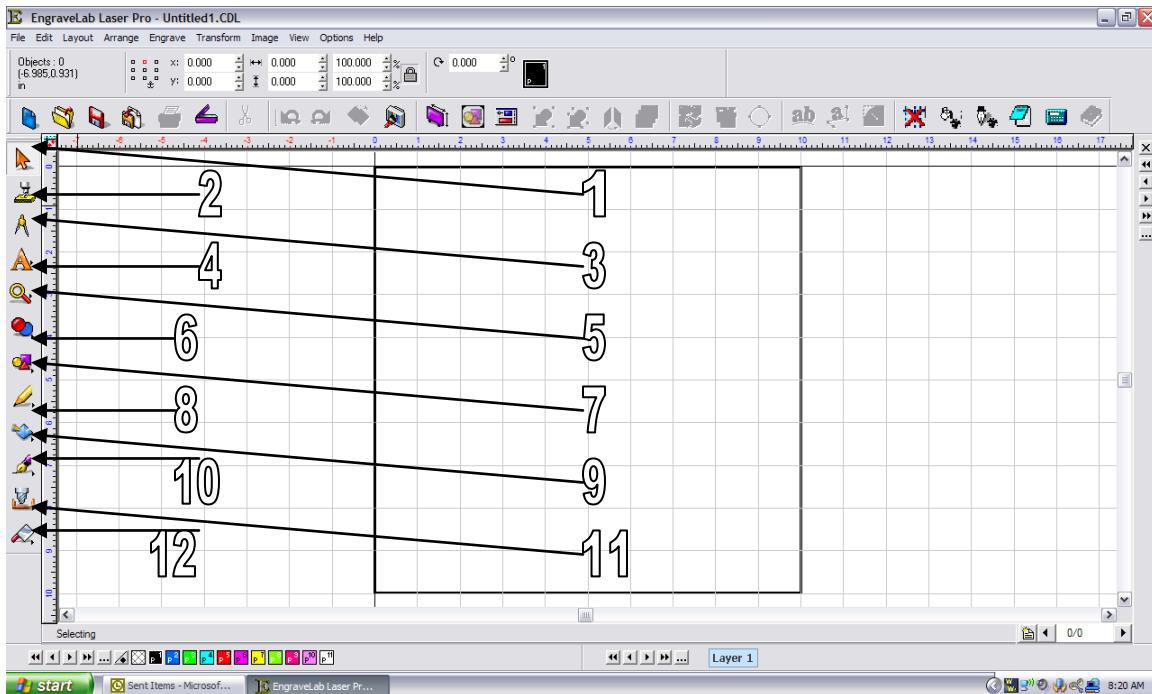




## Engrave Lab Help

### What do all my buttons on the left toolbar do?



1. **The selection arrow** – this arrow allows you to either select an object or text by clicking on it or drawing a box around it. You can also get into objects advanced settings by double clicking on it with the selection arrow.
2. **Output Tool** – the Output tool is the button you will use to send the objects you wish to engrave
3. **Measure Tools** – the measure tools button gives you a few options on how to measure an object on your screen
4. **Text Tools** – The text button gives you a few different ways to add text. The “frame text compose” and “text auto layout” has the computer automatically space the text how it believes will look good. The “text compose” allows you to put the text cursor wherever on the plate you would like it to go. In the text tools you will also find kerning (spacing between letters) and a spell check button. One thing to remember about text is that after you put text in you can always move it around no matter which text mode you use to put it onto your plate.
5. **Zoom Tools** – In this button you will find all your different zoom styles (zoom in, zoom out, zoom to selected object, zoom to plate, zoom to previous, etc.)
6. **Welding Tools** – All welding options are in this toolbar button. If you have a broken line you would like welded together you would use this, or you could use this to weld two objects together.



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7. **Shape Tools** – The shape tools allows you to draw numerous objects (circle, start, square, radials, pentagons, etc.)
8. **Graphics Edit Tool** – The graphics edit tool allows you to draw your own objects or lines
9. **Scan Tools** – Scan tools is where you would vectorize a logo or trace a bitmap.
10. **Stroke and Fill Tools** – This button you will not use for engraving, this option is used in the sign-making business.
11. **Tool Path Fills** – This button allows you to create an online, inline, etc. on whatever object you have selected.
12. **Ginsu Knife Tools** - The “open path” tool will leave the subdivided objects as open paths, whereas the “close path” tool will create closed paths.